

# Oguz GELAL

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<b>OBJECTIVE</b>	◆ To obtain an internship position specialized in software development at a reputable company		
<b>EDUCATION</b>	<b>OZYEĞİN UNIVERSITY</b> - Istanbul, TURKEY (2011 - Present) <b>School of Engineering - Department of Computer Science</b> <b>Year:</b> 3 <sup>rd</sup> year <b>Honors:</b> %100 scholarship received from the significant achievement obtained on the "Computer Games Programming Workshop 3"	<b>ISIKKENT HIGH SCHOOL</b> - Izmir, TURKEY (2003 - 2011)	
<b>EXPERIENCE</b>	<b>4W TECHNOLOGIES</b> - Chennai, INDIA (06/2012 - 07/2012) <b>Position:</b> Summer Intern, Software Development Department ◆ Learned Cache Object Script and built a multi-player console chess game with it ◆ Developed a web interface to a console Cache Application in a timely manner	<b>MEVKI SOFTWARE</b> - Izmir, TURKEY (06/2011 - 08/2011) <b>Position:</b> Summer Intern, Software Development Department ◆ Wrote plugins for the WHMCS software and developed its interface in a timely manner ◆ Developed several websites and programs to meet the clients' needs accordingly ◆ Proactively learned Visual Basic and worked on a project about data compressing program by using Visual Basic	
<b>PROJECTS &amp; RESEARCH STUDIES</b>	<b>OZYEĞİN UNIVERSITY</b> - Istanbul, TURKEY (Workshop 4 - 02/2012) (Workshop 6 - 07/2013) <b>Position:</b> Teaching Assistant, Computer Games Workshop 4 - 6 ◆ Assisted students with understanding and applying the basics of the Processing language ◆ Took an active role in supporting students to debug their games in an efficient manner ◆ Developed TETRIS* and Shooting Game* for students to take as an example.	<b>SIMPLE CPU FOR CS240 (Computer Architecture)*</b> - Ozyegin University (2012) ◆ Developed a Simple CPU with Verilog (via Xilinx ISE) that can run simple Assembly codes as CS 240 project.	
	<b>LINE FOLLOWER ROBOT FOR EE203 (Digital Systems)</b> - Ozyegin University (2011) ◆ Developed a line follower robot with MikroC (via MikroC Pro) as EE 203 Project.	<b>OZYEĞİN UNIVERSITY - SOCIAL ENTREPRENEURSHIP CONTEST</b> - Istanbul, TURKEY (11/2011) ◆ Participated in the competition with a project and qualified as a finalist among 200 projects	
<b>SKILLS</b>	<b>COMPUTER LANGUAGES</b> ◆ Java , C++ / MikroC ◆ Visual Basic ◆ PHP , SQL (MySQL) ◆ HTML(5) , CSS(3) ◆ Javascript (jQuery, NodeJS) ◆ Python , Processing ◆ Cache Object Script , Verilog	<b>LANGUAGE SKILLS</b> ◆ Written and oral fluency in English  <b>TECHNICAL SKILLS</b> ◆ Adobe Photoshop (Advanced) ◆ Adobe Dreamweaver, Fireworks, Flash	◆ Visual Studio , Apple XCode , Eclipse (Advanced) ◆ Xilinx , MikroC Pro ◆ DB2 ◆ Ubuntu - OS X (Terminal) ◆ Vi / Vim Text Editor
<b>EXTRACURRICULAR ACTIVITIES</b>	◆ Member, Roboforce Club at Özyeğin University (09/2012-Present) ◆ Represented the University at the Computer Science seminar -BİLMÖK- in Izmir (03/2012) ◆ Playing piano (2001-Present); participated in various recitals in Turkey ◆ Playing drums (2010-Present) ◆ Interested in drawing caricatures and won several prizes in the contests ◆ Active table tennis player (2003-Present)		
<b>REFERENCES</b>	Available upon request		

\* These could be found at [oguzgelal.com](http://oguzgelal.com)